

# Find the Values Of Abscissae

## OBJECTIVE

To find the values of abscissae and ordinates of various! Points given in a cartesian plane.

## Materials Required

1. Cardboard
2. White paper
3. Graph paper with various given points
4. Geometry box
5. Scissors
6. Glue

## Prerequisite Knowledge

1. Knowledge of Cartesian coordinate system.
2. To locate/plot a point in Cartesian plane.

## Theory

### 1. Cartesian Coordinate System

The system used to describe the position of a point in a plane, is called cartesian system.

In cartesian system, there are two perpendicular directed straight lines  $XX'$  and  $YY'$  which intersect at point  $O$ , then line  $XX'$  will be horizontal line and  $YY'$  will be vertical line, shown  $x'$  as alongside figure.

The point of intersection of these lines is called origin and it is denoted by  $O$ . In other words, the point from which distances are marked is called origin. The horizontal line  $XOX'$  is called  $X$ -axis and the vertical line  $YOY'$  is called  $Y$ -axis. Directions  $OX$  Fig. 16.1

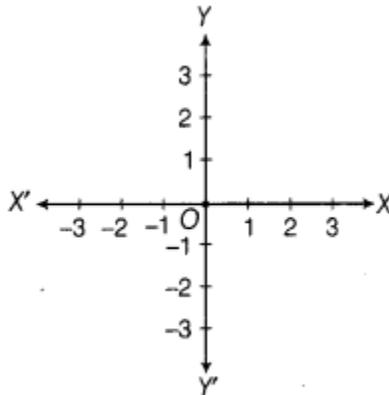


Fig. 16.1

and  $OY$  are called the positive directions of  $X$ -axis and  $Y$ -axis, respectively and

directions  $OX'$  and  $OY'$  are called the negative directions of X-axis and Y-axis, respectively.

**Note:**

1. The angle between the horizontal and vertical axes is  $90^\circ$ .
2. Any line perpendicular to the X-axis is parallel to the Y-axis.
3. Any line perpendicular to the Y-axis is parallel to the X-axis.

**2. Coordinates of a Point in Cartesian Plane**

To locate a point in the cartesian plane, its perpendicular distances from X-axis and Y-axis are required, these distances are called coordinates of the point. Each point in cartesian plane has two coordinates; x-coordinate and y-coordinate.

(i) The x-coordinate of a point is the perpendicular distance from the Y-axis measured along the X-axis (positive, along the positive direction of the X-axis and negative, along the negative direction of X-axis). The x-coordinate is also called the abscissa.

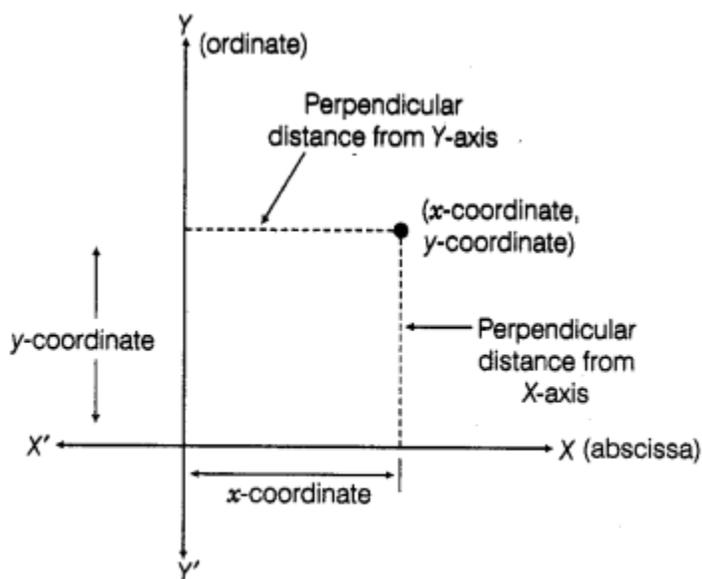


Fig. 16.2

(ii) The y-coordinate of a point is the perpendicular distance from the X-axis measured along the Y-axis (positive, along the positive direction of the Y-axis and negative, along the negative direction of Y-axis). The y-coordinate is also called the ordinate.

x-coordinate and y-coordinate taken together are called cartesian coordinates or coordinates of a point and denoted by  $(x, y)$ . Here, the x-coordinate comes first and after this y-coordinate comes.  $(x, y)$  is called an order pair.

The order of x and y is important in  $(x, y)$ . Position of  $(y, x)$  will be different from  $(x, y)$ .

## Procedure

1. Take a cardboard of suitable size and paste a white paper on it.
2. Now, paste the graph paper with various points drawn on it in the ' middle of white paper.
3. Now, look at the graph paper and the points whose abscissae and ordinates are to be found.

## Demonstration

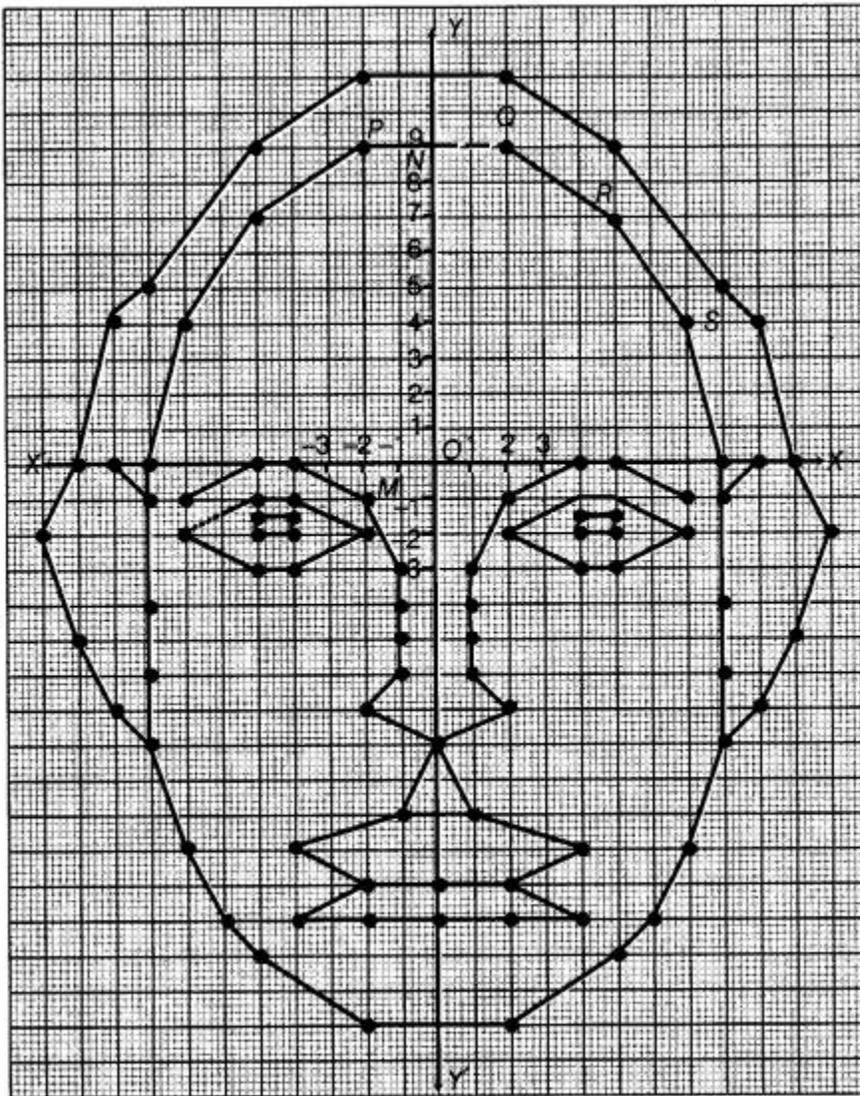
If P is a point plotted on graph paper and we have to find the abscissa and ordinate of point P. Draw perpendiculars PM and PN from P to X-axis and Y-axis, respectively.

PN = -2 units (distance from X-axis, i.e. x-coordinate or abscissa)

PM = 9 units (distance from Y-axis, i.e. y-coordinate or ordinate)

As, point P lies in second quadrant.

So, the coordinates of P are (- 2,9).



**Note:**

Care should be taken while reading the coordinates, otherwise the location of the object will differ.

**Observation**

Points	Abscissa	Ordinate	Quadrant	Coordinates
Q				
R				
S				
⋮				

Fill the above table for different points on the given graph.

**Result**

The coordinates of the points plotted on the graph paper have been found.

**Application**

This activity is very useful in locating the position of a particular country/city or a place on map.

**Viva Voce****Question 1:**

What do you mean by a cartesian system?

**Answer:**

The system used to describe the position of a point in a plane, is called cartesian system.

**Question 2:**

What is the ordinate of point lying in third quadrant at a distance of 2 units from X-axis and 5 units from Y-axis?

**Answer:**

– 2, because in third quadrant y-coordinate is negative.

**Question 3:**

What type of graph do you get for  $y = -2$ ?

**Answer:**

A straight line parallel to X-axis at a distance of 2 units from origin below the X-axis.

**Question 4:**

What is the image of  $(-3, -1)$  in 2nd quadrant?

**Answer:**

$(-3, 1)$

**Question 5:**

What is the image of  $(-1, 4)$  in 3rd quadrant?

**Answer:**

$(-1, -4)$

**Question 6:**

What type of graph do you get for  $x = -2$ ?

**Answer:**

A straight line parallel to Y-axis at a distance of 2 units from origin lying in the left side of Y-axis.

**Question 7:**

A point  $(-2, -6)$  lies in which quadrant?

**Answer:**

Third quadrant

**Question 8:**

In cartesian system, X-axis and Y-axis divide the graph paper in how many quadrants?

**Answer:**

Four quadrants

**Question 9:**

Is the point  $(-7, 2)$ , same as point  $(2, -7)$ ?

**Answer:**

No, in coordinates of a point, their order matters, so  $(-7, 2)$  is not same as  $(2, -7)$ .

**Question 10:**

Find the new coordinates of a point  $(2, 3)$ , when we rotate the axes at  $180^\circ$  in anti-clockwise direction.

**Answer:**

When we rotate the axes, the positive X and Y-axes will become negative. So, the new coordinates will be  $(-2, -3)$ .

**Question 11:**

In cartesian plane, the angle between two axes is not always  $90^\circ$ .

**Answer:**

False, the angle between two axes is always  $90^\circ$ .

**Question 12:**

What is the condition that linear equation  $ax + by = c$ ,  $c \neq 0$  perpendicular to any one of the axis?

**Answer:**

The linear equation  $ax + by = c$  is perpendicular to any one of the axis, if either  $a = 0$  or  $b = 0$ .

**Question 13:**

Is it correct that if any point on the X-axis, then the y-coordinate will be zero?

**Answer:**

Yes, because the distance from X-axis is zero.

**Suggested Activity**

Draw a star shaped figure on the graph paper and find the coordinates of corner points after naming them.