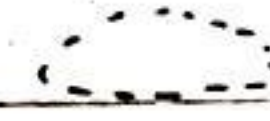


DBMS - Short Note

• ER-MODEL:

→ Entity → → Weak entity → → relationship → → Identifying relation → → attribute → → Key attribute → → Multivalued Attribute → → Composite Attribute → → Derived Attribute → → Total participation of E_2 in R → → Cardinality ratio $E_1:E_2 = 1:N$ → 

** Relational Database Model:

→ $R(A_1, A_2, \dots, A_n)$ = Relation Schema.

• Relational constraints —

→ Domain (entire schema of attribute should atomic)

→ Key (NO two tuples can't be same value)

→ Entity Integrity (primary key never allowed NULL value)

→ Referential Integrity.

• Operation on Database —

(I) Insert (II) Delete (III) Update.

↓
all constraints violate ↓
only Referential Integrity violated.

** SuperKey → Superset of a Key is a Superkey.

→ $R(A_1, A_2, A_3, \dots, A_n)$, $CK = A_1, A_2$ $CK = A_1, A_2$ then $SK = 2^{n-2}$ $CK = A_1$ then $SK = 2^{n-1}$ $CK = A_1, A_2, A_3$ then $SK = 2^{n-3}$ $CK = (A_1, A_2)$, $SK = SK(A_1) + SK(A_2) - SK(A_1, A_2)$
 $= 2^{n-1} + 2^{n-1} - 2^{n-2}$ $CK = (A_1, A_2, A_3)$, $SK = SK(A_1) + SK(A_2) + SK(A_3) - SK(A_1, A_2) - SK(A_2, A_3) - SK(A_3, A_1) + SK(A_1, A_2, A_3)$

• Conversion of ER model to relational model:

ER ModelRelational model

1:1 or 1:N

1FK

M:N

relation + 2FK.

n-ary

relation + nFKs.

Multivalued attribute

relation + FK.

Key attribute

Primary Key.

*** Normalization: (Functional Dependency & Candidate Key)

→ Divide table into small (small table, (to avoid redundancy))

Candidate Key → $R(A_1, A_2, A_3, \dots, A_n)$

** Candidate key may possible $(2^n - 1)$

→ $R(A_1, A_2, A_3, \dots, A_n)$

$X \rightarrow Y$

$2^n \quad 2^n$

$= 2^{2n}$ (total FDs possible with n -attributes)

** Equivalence of FDs -

$F: \{A \rightarrow C, AC \rightarrow D, E \rightarrow AD, E \rightarrow H\}$

$G: \{A \rightarrow CD, E \rightarrow AH\}$

$\begin{cases} F \geq G \\ G \geq F \end{cases} \rightarrow F \cong G$

**

→ FD preserving

$R(A_1, A_2, A_3, \dots, A_n)$

$F \rightarrow F^+$

R_1
 $F_1 \subseteq F^+$

R_2
 $F_2 \subseteq F^+$

$(F_1 \cup F_2)^+ = F^+ \rightarrow$ FD preserving.

**

→ for lossless decomposition common attribute of both the table should be a key (for atleast one table).

*** Normalization:

$1NF \rightarrow 2NF \rightarrow 3NF \rightarrow BCNF$

→ With BCNF 0% redundancy.

• 1NF → (No multivalued and no composite attribute Allowed)

• 2NF → No partial dependency allowed. $[AB \rightarrow C, \overset{x}{B} \rightarrow C]$

$R(ABDE), CK = AC, FD \rightarrow \{ \underset{pd}{A} \rightarrow B, B \rightarrow E, \underset{pd}{C} \rightarrow D \}$

• 3NF → NO transitive dependencies. $[A \rightarrow B, B \xrightarrow{td} C, \Rightarrow A \rightarrow C]$

Candidate key

$\begin{cases} X \supset Z \\ Z \rightarrow Y \end{cases} \rightarrow PD$

↓
subset of non-prime attribute

$X \rightarrow Y \rightarrow TD$

↓ ↓
Non-prime attribute Non-prime (key) attribute

• BCNF $\rightarrow$ Left side determinants of all FDs must be Superkey.

$R(ABC)$, FD ($\overset{SK}{A} \rightarrow B$, $\overset{SK}{B} \rightarrow C$, $\overset{SK}{C} \rightarrow A$)

$\{CK=(A,B,C) \quad A^+ \rightarrow ABC, B^+ \rightarrow ABC, C^+ \rightarrow CAB\}$
 $\rightarrow I, II, III, BCNF.$

• Relational Algebra:

$\pi \rightarrow$ projection (elm), $\sigma \rightarrow$ selection (row), $\rho \rightarrow$ rename.

$\rightarrow$ remove duplicate

$\rightarrow$ commutative

$\rightarrow$ not commutative

$\cup \rightarrow$ eliminate duplicate, $R \cup S = S \cup R, R - S \neq S - R$

• Cartesian product $\rightarrow (R \times S)$

$\rightarrow$ Total attribute at new table $(n+s)$

$\rightarrow$ no. of tuples will present in new table $\rightarrow n_r \times n_s$

• Join and Natural join:

$\rightarrow$ Join: $\bowtie = (X, Y)$

$\rightarrow R \bowtie S$

$\langle \text{join condition} \rangle$

$\rightarrow$ min tuple can present $= 0$ & max $= n_r \times n_s$

$\rightarrow$ Natural join: $*$

$\rightarrow R * S \rightarrow R \bowtie \langle A=A \text{ AND } B=B \rangle S$, "min tuple $= 0$, max $= mn$ "

• Aggregate function (SUM, AVG, MAX, MIN, COUNT).

$R(A,C)$			$S(B,D)$	
A	C		B	D
1	-	$m=2$	1	-
2	-		3	-

(1) $R \times S =$

A	C	B	D
1	-	1	-
1	-	3	-
2	-	1	-
2	-	3	-

$mn=4$

(2) Join: $R \bowtie_{(A=B)} S$

A	C	B	D
1	-	1	-

(3) Left outer join: $R \bowtie_{A=B}^L S$

A	C	B	D
1	-	1	-
2	-	N	N

(4) Right outer join: $R \bowtie_{A=B}^R S$

A	C	B	D
1	-	1	-
N	N	3	-

(5) full outer join: $R \bowtie_{A=B}^F S$

A	C	B	D
1	-	1	-
2	-	N	N
N	N	3	-

**
→ min Max tuples -

	min	max
X	$m \cap n$	$m \cap n$
$\cap$	0	$m \cap n$
$\cup$	m	$m \cap n$
$\setminus$	m	$m \cap n$
$\times$	$\max(m, n)$	$m \cap n$

$R \rightarrow n$ (no. of tuples in R)
 $S \rightarrow m$

→ Basic or complete set ($\sigma, \pi, \cup, \cap, -$)

→ not Basic set ($\Delta, \cap, \cup, \setminus, \times, \div$)

→ min max tuples -

	Min	Max
$\cup$	$\max(m, n)$	$m + n$
$\cap$	0	$\min(m, n)$
$-$	0	m

→ F-Language

↓
RA

↓
Relational calculus (RC)

↓
TRC (tuple relational cal)

↓
DRC (Domain relational)

→ $RA \cong TRC \cong DRC$ (same power)

↓
{-1-FN | student(1) AND 1-Mark > 50}
Select

	P	Q	R
	FN	LN	Mark
1			
2			
3			

**
SQL (TRC):

SELECT <attribute>
FROM <table list>
WHERE <condition>

→ DISTINCT used to eliminate duplicates.

→ LIKE '0%' → no. of char '0' or more, '_' → single character.

→ ORDER BY - DESC, ASC

↳ By default sorting is done in the ascending order.

→ NULL $\alpha = \text{NULL}$ X, P.no is NULL ✓, P.no is not NULL ✓

→ IN, ANY, ALL, SOME

**
→ Exist and NOT EXIST.
↳ opposite of exists.

→ In Natural join two prime attribute name should same.

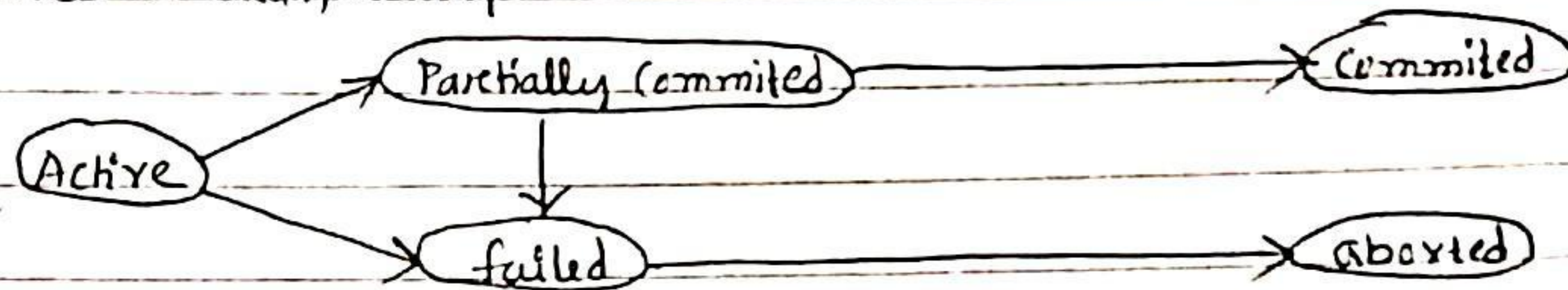
→ COUNT - didn't count NULL.

→ GROUP BY. → GROUP BY A, GROUP BY AB

**

Transaction Management and Concurrency Control:

→ States of Transaction -



→ problems due to Concurrent execution of transaction -

(I) W-W conflict (II) W-R conflict (III) R-W conflict.

Characterizing schedules -

① Serial schedule → if 'n' transaction in a schedule the possible no. of serial schedules are $n!$ $T_1 \rightarrow T_2$ or $T_2 \rightarrow T_1$

② Complete schedule → if at least operation of each transaction is either abort or commit.

* ③ Recoverable schedule → T_j reads a data item that was previously written by T_i then commit operation of T_j should appear before commit operation of T_i .* ④ Cascadeless schedule → T_j reads data that written by T_i the commit operation of T_i should appear before the read operation of T_j .

* ⑤ Strict schedule → If a value written by a transaction can't be read or over write by other transaction until the transaction is either aborts or commit.

⑥ Equivalent schedule →

→ result equivalent schedules → S_1 & S_2 said result eq. if both produce same final result for some initial value.

→ conflict equivalent schedule →

$$\left. \begin{array}{l} R(A) \dots W(A) \\ W(A) \dots W(A) \\ W(A) \dots R(A) \end{array} \right\} \text{Conflict operations.}$$
→ Order of Conflict should be same then, $S_1 \stackrel{c}{=} S_2$ → Conflict equivalent

** Conflict Serializable -

→ $T_1 \rightarrow T_2 = C.S.$ $T_1 \rightarrow T_2 \neq C.S.$

→ Cycle present

* View serializable → If it is view equivalent to serial schedule.

T_1	T_2
R(A)	W(A)
W(A)	

Blind write

→ it is not C.S. and not V.S.

→ A schedule that is C.S. also V.S.

→ A schedule that is V.S. not be C.S.

• serializable schedule $\rightarrow$ either C.S or V.S or both.

• Concurrency Control:

$\rightarrow$ Lock based protocol (Shared, Exclusive Lock)

$\rightarrow$ 2 Phase Locking protocol.

$\rightarrow$ ensure C.S and serializability.

$\rightarrow$ Cascading rollback may occur.

$\rightarrow$ Deadlock may occur.

$\rightarrow$ Can avoid -

(+) Strict two phase locking.

① Strict two phase locking

② Rigorous 2-Phase locking $\rightarrow$ avoid (cascading rollback, not deadlock)

③ Conservative 2-PL $\rightarrow$ (Avoid cascading and deadlock both)

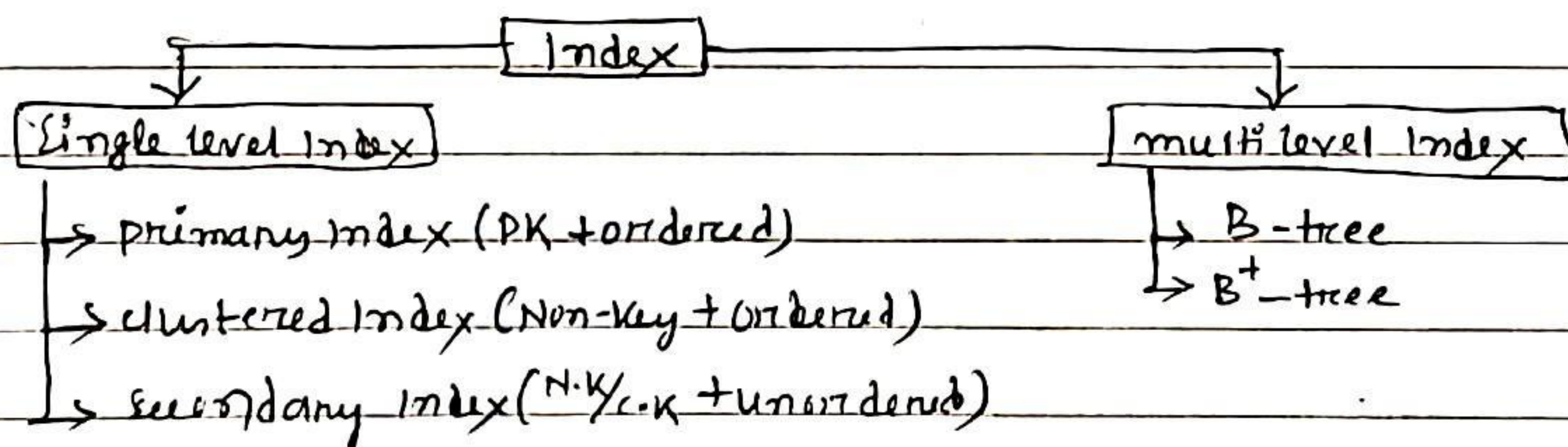
• FILE STRUCTURE:

• Index $\rightarrow$ used to improve searching efficiency.

$\rightarrow$

Key	Block pointer
-----	---------------

 $\rightarrow$ pointer to block where key available.



• B-tree $\rightarrow$

$$\Rightarrow n * P + (n-1)(K + P_r) \leq \text{Block size}$$

$P \rightarrow$ Block pointer.

$\rightarrow$ Order of B-tree $= 'P'$

$P_r \rightarrow$ record pointer.

• Root:

$K \rightarrow$ Search key.

min $=$ 2 tree pointers, 1 Key entry.

$n \rightarrow$ Order of B-tree.

max $=$ P tree pointers, P-1 Key.

• Internal nodes:

$$\text{min} = \lceil P/2 \rceil, \lceil P/2 \rceil - 1$$

$$\text{max} = P, P-1$$

• leaf:

$$\text{min} = \lceil P/2 \rceil - 1 \text{ key entries.}$$

$$\text{max} = (P-1) \text{ key entries.}$$