# Sound

#### **Periodic Motion**

CHAPTER

Any motion that repeats itself in equal intervals of time is called periodic motion. A periodic motion can be represented in terms of sines and cosines, so it is called a harmonic motion. The uniformly rotating earth represents a periodic motion that repeats itself at every 24 hours.

#### Simple Harmonic Motion (S.H.M.)

Oscillatory motion in which the acceleration of the particle is directly proportional to the displacement and directs towards a fixed point in a direction opposite to displacement is called simple harmonic motion abbreviated as S.H.M.

If a particle performs oscillatory motion such that its acceleration (*a*) and displacement (*x*) are related as below

 $a \propto -x$ ,

then the motion of particle is simple harmonic.

An oscillatory motion is always periodic but a periodic motion may not be oscillatory.

**Examples of S.H.M.** (i) clock pendulum, (ii) oscillating liquid in a U-tube, (iii) oscillating block in a liquid, (iv) oscillating frictionless piston fitted in a cylinder filled with ideal gas, etc.

#### Sound

Sound is a form of energy which produces a sensation of hearing in our ears.

#### Source of Sound and its Propagation

A source of vibration (vibration means a kind of rapid to and fro motion of an object) is normally a source of sound. When we pluck a string of guitar or sitar or veena it produces sound. Similarly vibrations of wings of bee or mosquito.

Sound is emitted by vibrating source and is transmitted through a material medium producing sensation of hearing in our ears. The motion of a vibrating source sets up waves in the surrounding medium.

# Sound Needs a Material Medium for its Propagation

In the absence of medium (air) around the source, sound is not being propagated and light (electromagnetic) waves travel through the vacuum.

#### **Mechanical Waves**

A mechanical wave is a periodic disturbance which requires a material medium for its propagation. The properties of these waves depend on the medium so they are known as elastic waves, such as sound-waves, water waves, waves in stretched string. On the basis of motion of particles the mechanical waves are classified into two parts.

- (a) **Transverse wave :** When the particles of the medium vibrate in a direction perpendicular to the direction of propagation of the wave, the wave is known as the transverse wave. For example, waves produced in a stretched string, waves on the surface. These waves travel in form of crests and troughs. These waves can travel in solids and liquids only.
- (b) Longitudinal wave : When the particles of the medium vibrate along the direction of propagation of the wave then the wave is known as the longitudinal wave. For example sound wave in air, waves in a solid rod produced by scrabbing etc.

These waves travel in the form of compressions and rarefactions. These waves can travel in solids, liquids and gases.

#### **Electromagnetic Waves**

The waves which do not require medium for propagation are called electromagnetic waves. This means that these waves can travel through vacuum also. For example, light waves, X-rays,  $\gamma$ -rays, Infrared waves, radio waves, microwaves, etc. These waves of transverse type.

#### Difference between sound waves and electromagnetic waves

- (i) Sound waves are longitudinal and electromagnetic waves are transverse.
- (ii) Sound waves travel at a speed of 340 m/s whereas electromagnetic waves travel at a speed of  $3 \times 10^8$  m/s
- (iii) Sound waves do not pass through a vacuum but electromagnetic waves (light) do.

#### **Characteristics of Sound Waves**

Sound is characterised by three parameters :

(i) Pitch (ii) Loudness (iii) Quality

- (i) **Pitch :** Pitch is the sensation (brain interpretation) of the frequency of an emitted sound and is the characteristic which distinguishes a shrill (or sharp) sound from a grave (or flat) sound.
- (ii) **Loudness :** Loudness or softness of a sound wave is the sensation that depends upon its amplitude. The loudness of sound is a measure of the sound energy reaching the ear per second.

The loudness of sound is measured in '**decibel** dB'. The loudness of sound of people talking quietly is about 65 dB, the loudness of sound in a very noisy factory is about 100 dB.

(iii) **Quality (Timber) :** Quality or timber of a sound wave is that characteristic which helps us in distinguishing one sound from another having same pitch and loudness. We recognise a person (without seeing) by listening to his sound as it has a definite quality.

A pure sound of single frequency is called a tone.

An impure sound produced by mixture of many frequencies is called a note. It is pleasant to listen.

#### **Reflection of Sound**

When sound waves strike a surface, they return back into the same medium. This phenomenon is called reflection.

#### Laws of reflection of sound waves

- Angle of incidence is equal to the angle of reflection. (i)
- The incident wave, the reflected wave and the normal all lie **(ii)** in the same plane.

#### Echo

Phenomenon of hearing back our own sound is called an echo. It is due to successive reflection from the surface of obstacles of large size.

#### **Conditions for the formation of Echoes**

- The minimum distance between the source of sound and (i) the reflecting body should be 17.2 metres.
- The wavelength of sound should be less than the height of (ii) the reflecting body.
- (iii) The intensity of sound should be sufficient so that it can be heard after reflection.

#### **Reverberation**

Persistence of sound after its production stopped, is called reverberation.

When a sound is produced in a big hall, its wave reflect from the walls and travel back and forth. Due to this energy does not reduce and the sound persist.

A short reverberation is desirable in a concert hall (where music is being played) because it gives 'life' to sound.

#### Speed of sound

Speed of sound through any medium depends upon elasticity and density of medium.

(i) In solids, 
$$v = \sqrt{\frac{Y}{d}}$$

(ii) In liquids, 
$$v = \sqrt{\frac{B}{\rho}}$$

(iii) In gases, 
$$v = \sqrt{\frac{\gamma P}{\rho}}$$
,  $v = \sqrt{\frac{\gamma RT}{M}}$ ;  $\gamma = \frac{C_P}{C_v}$ 

# **EXERCISE**

- Ultrasonic waves have frequency 1
  - (a) below 20 Hz
  - (b) between 20 and 20,000 Hz
  - (c) only above 20,000 Hz
  - (d) only above 20,000 MHz
- 2. Voice of your friend can be recognized by its
  - (a) pitch (b) quality
  - (c) intensity (d) velocity
- The ratio of the speed of a body to the speed of sound is 3. called
  - (a) Sonic index (b) Doppler ratio
  - (d) Refractive index (c) Mach number
- The velocity of sound is largest in 4
  - (a) water (b) air
  - (d) vacuum (c) metal
- An underwater explosion is caused near the sea-shore. There 5. are two observers, X under water and Y on land, each at a distance of 1 km from the point of explosion then
  - (a) X will hear the sound earlier
  - (b) Y will hear the sound earlier
  - (c) Both will hear the sound at the same time
  - (d) Y will not hear the sound at all
- If you are at open-air concert and someone's head gets 6. between you and the orchestra, you can still hear the orchestra because
  - (a) sound waves pass easily through a head
  - (b) a head is not very large compared with the wavelength of the sound

- the sound is reflected from the head (c)
- the wavelength of the sound is much smaller than the (d) head
- A thunder clap is heard 5.5 second after the lightening flash. 7. The distance of the flash is
  - (velocity of sound in air = 330 m/s)
  - (a) 1780m (b) 1815m
  - (c) 300m (d) 3560m
- Which of the following is carried by the waves from one 8. place to another ?
  - (a) Mass (b) Velocity
  - (c) Wavelength (d) Energy
- Human ears can sense sound waves travelling in air having 9. wavelength of
  - (b)  $10^{-2}$  m (a)  $10^{-3}$  m
  - (c) 1m (d)  $10^2$  m
- 10. The frequency of a wave travelling at a speed of 500 ms<sup>-1</sup> is 25Hz. Its time period is
  - (a) 20 s (b) 0.05 s (d) 0.04 s
  - (c) 25 s
- 11. The velocity of sound in any gas depends upon
  - (a) wavelength of sound only
  - density and elasticity of gas (b)
  - intensity of sound waves only (c)
  - (d) amplitude and frequency of sound
- What is the effect of humidity on sound waves when humidity 12. increases?
  - Speed of sound waves is more (a)
  - Speed of sound waves is less (b)
  - (c) Speed of sound waves remains same
  - (d) Speed of sound waves becomes zero

#### Sound

- 13. Which of the following is used to find the depth of sea? (a) RADAR (b) SONAR
  - (c) ECHO (d) None of these
  - (c) ECHO (d) Echo is a type of
- 14. Echo is a type of
  - (a) reflected sound
  - (b) refracted sound
  - (c) neither reflected sound nor refracted sound
  - (d) None of these
- 15. A shrill sound has a \_\_\_\_\_ pitch and a dull sound has a \_\_\_\_\_ pitch.
  - (a) high, low (b) low, high
  - (c) low, low (d) high, high
- 16. \_\_\_\_\_ is the characteristic of a musical sound by which a loud sound can be distinguished from a faint sound even though both have the same pitch.
  - (a) Loundness (b) Pitch
  - (c) Quality (d) None of these
- 17. If you go on increasing the stretching force on a wire in a guitar, its frequency.
  - (a) increases (b) decreases
  - (c) remains unchanged (d) None of these
- 18. A vibrating body
  - (a) will always produce sound
  - (b) may or may not produce sound if the amplitude of vibration is low
  - (c) will produce sound which depends upon frequency(d) None of these
- 19. The wavelength of infrasonics in air is of the order of
  - (a)  $10^{0}$  m (b)  $10^{1}$  m
  - (c)  $10^{-1}$  m (d)  $10^{-2}$  m
- 20. When a sound wave goes from one medium to another, the quantity that remains unchanged is
  - (a) frequency (b) amplitude
  - (c) wavelength (d) speed

- 21. Resonance is an example of
  - (a) tuning fork (b) forced vibration
  - (c) free vibration (d) damped vibration
- 22. A hollow sphere is filled with water. It is hung by a long thread. As the water flows out of a hole at the bottom, the period of oscillation will
  - (a) first increase and then decrease
  - (b) first decrease and then increase
  - (c) go on increasing
  - (d) go on decreasing
- 23. If a tunnel is dug along the diameter of earth and a piece of stone is dropped into it, then the stone will
  - (a) come out of the another end of the earth and will escape out in space
  - (b) come to rest at the centre of the earth
  - (c) start oscillating about the centre of the earth
  - (d) stop at another end of the earth
- 24. Which of the following statements is incorrect regarding the time period of a simple pendulum oscillating with small amplitude? The time period of the pendulum
  - (a) is inversely proportional to  $\sqrt{g}$
  - (b) is directly proportional to  $\sqrt{\ell}$
  - (c) does not depend upon the amplitude
  - (d) depends upon its mass, material and shape
- 25. Range of audio-frequencies is

(a)	1-15 Hz	(b)	20 - 20,000  Hz
(c)	$10^3 - 10^5  \text{Hz}$	(d)	$10^{6} - 10^{8}$ Hz

- (c) 10<sup>3</sup>-10<sup>5</sup> Hz
  (d) 10<sup>6</sup>-10<sup>8</sup> Hz
  26. The marching soldiers break steps while crossing a bridge because of
  - (a) damped oscillations (b) resonance
  - (c) echo (d) reverberation

ANSWER KEY											
1	(c)	6	(b)	11	(b)	16	(a)	21	(b)	26	(b)
2	(b)	7	(b)	12	(a)	17	(a)	22	(a)		
3	(c)	8	(d)	13	(b)	18	(c)	23	(c)		
4	(c)	9	(c)	14	(a)	19	(b)	24	(d)		
5	(a)	10	(d)	15	(a)	20	(a)	25	(b)		

### **HINTS AND SOLUTIONS**

- (b) Velocity of sound in any gas depends upon density and elasticity of gas.
- 12. (a) Velocity of sound =  $\sqrt{\frac{\gamma RT}{M}}$

When water vapour are present in air average molecular weight of air decreases and hence velocity increases.

22. (a) Time period of simple pendulum 
$$T = 2\pi \sqrt{\left(\frac{l}{g}\right)} \propto \sqrt{l}$$

where *l* is effective length.

[i.e distance between centre of suspension and centre of gravity of bob]

Initially, centre of gravity is at the centre of sphere. When water leaks the centre of gravity goes down until it is half filled; then it begins to go up and finally it again goes at the centre. That is effective length first

increases and then decreases. As  $T \propto \sqrt{l}$ , so time period first increases and then decreases.

24. (d) 
$$T = 2\pi \sqrt{\frac{\ell}{g}}$$

# **5 Optics**

#### Optics

The branch of physics which deals with the propagation, nature and behaviour of light is known as **optics**.

#### Light

Light is a form of energy which enables human beings and creatures to 'see' things. When light emitted from an object or reflected from the object enters our eyes we are able to see the object. We can't see an object in dark even if we are in light because there is no light coming from the object to our eyes.

Light is an electromagnetic radiation which exhibits properties like a wave as well as a particle. It always propagates in a straight line.

Light travels with a speed nearly equal to  $3 \times 10^8$  m/s. According to current theories, no material particle can travel at a speed greater than the speed of light.

#### Luminous and Non-luminous Objects

Luminous objects are those which emit its own light e.g., sun, glowworm, burning candle, electric lights. Non-luminous objects do not give out its own light but are visible only when light from a luminous object falls on it. e.g., moon, earth, table, paper, etc.

# Transparent Translucent and Opaque materials

**Transparent materials** are those which allow most of light to pass through them. *Example* : Glass, water, air.

**Translucent materials** allow only a part of light to pass through it. We cannot see distinctly through them. *Example* : greased paper, paraffin wax, etc.

**Opaque materials** do not allow any light to pass through it. They reflect or absorb all the light that falls on them. *Example* : Books, desk, stone, rubber, trees, etc.

#### **Reflection of Light**

When light hits an opaque material, the light may be absorbed by the material and converted into heat energy. If light is not absorbed, it is bounced back or reflected at the surface of material.

The turning back of light in the same medium is called reflection of light.

#### Laws of reflection

- 1. The angle of incidence '*i*' is equal to the angle of reflection '*r*'.
- 2. At the point of incidence, the incident rays, the normal to the surface and the reflected ray all lie in the same plane.

#### **Reflection by Plane Mirrors**

Plane mirror is a looking glass which is highly polished on one surface and is silvered on the other surface. When a light ray strikes the polished surface, it is reflected by the silvered surface. *An 'image' is defined as the impression of an object carried over and formed by light reflected from it.* 

#### Use of plane mirrors

- (a) Plane mirrors are primarily used as looking glasses.
- (b) Since, a combination of mirrors can produce multiple images, they are used to provide false dimensions in showrooms.
- (c) They are also used as reflectors in solar cookers.
- (d) Plane mirrors are used in the construction of a periscope.

#### Images and their properties

An 'image' is defined as the impression of an object carried over and formed by light reflected from it. An image is said to be a **real image** if it can be caught on a screen, and a **virtual image** if it cannot be caught on the screen. For example, the image on the screen in a theatre is a real image and the image observed in a plane mirror is a virtual image.

#### Real image

- 1. When the rays of light actually meet, the image so formed is known as real image.
- 2. A real image can be caught on a screen since it is formed by actual meeting of rays.
- 3. A real image is always inverted.
- 4. A real image is formed by a convergent reflected beam.
- 5. In ray diagrams, for real image, the rays are represented by full lines.

#### Virtual image

- 1. When the rays of light appear to meet, the image so formed is known as virtual image.
- 2. A virtual image cannot be caught on a screen since it is formed by meeting of imaginary rays.
- 3. A virtual image is always erect.
- 4. A virtual image is formed by a divergent reflected beam.
- 5. In ray diagrams, for virtual image, the rays are generally represented by dotted lines.

#### Characteristics of images formed by a plane mirror

The image formed by a plane mirror is

- (a) virtual (the image cannot be formed on a screen)
- (b) upright
- (c) laterally inverted (the left side of an image is formed by the right side of an object)
- (d) the same size as the object
- (e) the same distance behind the mirror as the object is in front of the mirror

#### Optics

#### **Concave and Convex Mirror**

**Concave mirror :** If the reflection takes place from the inner surface of a spherical mirror, then the mirror is called concave mirror.

**Convex mirror :** If the outer surface of the spherical mirror acts as a reflector then the mirror is called convex mirror.

#### Uses of concave mirrors :

- (i) In torches, search-lights and vehicles headlights to get powerful beams of light.
- (ii) As a shaving mirror to see a large image of the face.
- (iii) As a dentists mirror to see large images of the teeth of patients.
- (iv) Large sized concave mirror is used to concentrate sunlight to produce heat in solar furnaces.

#### Uses of convex mirrors :

- (i) As a rear -view mirrors in vehicles.
- (ii) For security purposes.

#### **Mirror Formula**

If an object is placed at a distance u from the pole of a mirror and its image is formed at a distance v (from the pole) then,

$$\frac{1}{v} + \frac{1}{u} = \frac{1}{f}$$

#### Magnification

If a thin object linear size O situated vertically on the axis of a mirror at a distance u from the pole and its image of size I is formed at a distance v (from the pole), magnification (transverse) is defined as



#### **Refraction of Light**

When a ray of light passes from one medium to another medium it bends – towards the normal when goes from rarer to denser and away from the normal when goes from denser to rarer medium. This phenomenon is called refraction of light.

Twinkling of stars, sun is visible to us about 2 minutes before the actual sunrise, and about 2 minutes after actual sunset etc. due to atmospheric refraction.

#### **Refractive index**

Refractive index of medium II with respect to medium I

$$\mu_{21} = \frac{Speed of \ light \ in \ medium \ I}{Speed \ of \ light \ in \ medium \ II}$$

#### **Laws of Refraction**

(i) **Snell's law :** For any two media and for light of a given wavelength, the ratio of the sine of the angle of incidence to the sine of the angle of refraction is a constant.

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i.e.,  $\frac{\sin i}{\sin r}$  = constant, where *i* = incidence angle, *r* = refraction angle.

(ii) The incident ray, the refracted ray and the normal at the incident point all lie in the same plane.

When object is in denser medium and observer is in rarer medium:

Refractive index 
$$\mu = \frac{Real \, depth}{Virtual \, depth}$$

Lens

A lens is a piece of transparent material with two refracting surfaces such that atleast one is curved and refractive index of used material is different from that of the surroundings.

#### Refraction through a thin lens (lens formula)

If an object is placed at a distance u from the optical centre of a lens and its images is formed at a distance v (from the optical centre) and focal length of this length is f then

$$\frac{1}{v} - \frac{1}{u} = \frac{1}{f}$$

This is called lens formula.

#### Power of a lens

The power of a lens is defined as  $P = \frac{1}{f(\ln m)}$ . The unit of power

is diopter.

Focal length of a lens (lens maker's formula)

$$\frac{1}{f} = (_m \mu_\ell - 1) \left[ \frac{1}{R_1} - \frac{1}{R_2} \right]$$

where  ${}_{\rm m}\mu_{\ell}$  refractive index of lens with respect to medium.  $R_1$  = radius of curvature of first surface of lens,  $R_2$  = radius of curvature of second surface of lens.

#### **Total Internal Reflection**

When the object is placed in an optically denser medium and if the incident angle is greater than the critical angle then the ray of light gets reflected back to the originating medium. This phenomenon is called total internal reflection.

**Critical angle**  $(i_c)$ : When a ray passes from an optically denser medium to an optically rarer medium, the angle of refraction r is greater than the corresponding angle of incidence i. From Snell's law.

Let 
$$\mu_1 = \mu$$
 and  $\mu_2 = 1$  and let for  $i = i_c$ ,  $r = 90^\circ$  then  $\sin i_c = 1/\mu$ 

$$\therefore$$
  $i_c = \sin^{-1}\frac{1}{\mu}$ ;  $i_c$  is called the critical angle

This phenomenon takes place in shining of air bubble, sparkling of diamond, mirage, looming, in optical communication, endoscopy using optical fibre.

#### **Dispersion of Light**

When a white ray of light or sunlight passes through a prism it breakes into its seven constituents colours violet, indigo, blue, green, yellow, orange and red (VIBGYOR). This phenomenon is called **dispersion of light**. The band of seven constituents colours is called **spectrum**. The deviation is maximum for violet colour and least for red colour.

#### The **Rainbow**

A rainbow is a spectrum of white light from the sun. This is a phenomenon due to combined effect of dispersion, refraction and reflection of sunlight by spherical water droplets of rain.

- (i) Primary rainbow: It is formed due to two refractions and one total internal reflection of the light incident on the droplet. Sunlight is first refracted as it enters a raindrop which cause different colours of light to separate. The observer sees a rainbow with red colour on the top and violet on the bottom.
- (ii) Secondary rainbow: It is formed due to two refractions and two total internal reflection of light incident on the water droplet. It is due to four - step process. The intensity of light is reduced at the second reflection and hence the secondary rainbow is fainter than the primary rainbow.

#### Scattering of Light

As sunlight travels through the earth's atmosphere it gets scattered by the small particles present in the atmosphere. According to Rayleigh law, the amount of scattering is inversely

proportional to the fourth power of the waveleng

$$th\left(\frac{1}{\lambda^4}\right)$$

#### Phenomenon based on scattering of light

- (i) Blue colour of sky: Blue colour has a shorter wavelength than red colour therefore blue colour is scattered strongly. Hence the bluish colour predominates in a clear sky.
- (ii) White colour of clouds: Clouds contain large dust particles, water droplets or ice particles. These large sized Particles do not obey Rayleigh law of scattering. All wavelengths are scattered nearly equally. Hence clouds are generally white.
- (iii) Sun looks reddish at the Sunset or Sunrise: At sunset or sunrise, the sun's rays have to pass through a larger distance in the atmosphere. Most of the blue and other shorter wavelengths are scattered. The least scattered light reaching our eyes, therefore the sun looks reddish.

#### **Power of Accomodation of Eye**

The ability of the lens to change its shape to focus near and distant objects is called accommodation.

A normal human eye can see objects clearly that are between 25 cm and infinity.

#### **Defects of Vision and Their Correction**

**Nearsightedness:** If the eyeball is too long or the lens too spherical, the image of distant objects is brought to a focus in front of the retina and is out of focus again before the light strikes the retina. Nearby objects can be seen more easily. Eyeglasses with concave lenses correct this problem by diverging the light rays before they enter the eye. Nearsightedness is called myopia.

**Farsightedness:** If the eyeball is too short or the lens too flat or inflexible, the light rays entering the eye — particularly those from nearby objects— will not be brought to a focus by the time they strike the retina. Eyeglasses with convex lenses can correct the problem. Farsightedness is called hypermetropia.

**Astigmatism :** Astigmatism is the most common refractive problem responsible for blurry vision. Most of the eyeball's focusing power occurs along the front surface of the eye, involving the tear film and cornea (the clear 'window' along the front of the eyeball).

The ideal cornea has a perfectly round surface. Anything other than perfectly round contributes to abnormal corneal curvature– this is astigmatism. Cylindrical lens is use to correct astigmatism.

#### Microscope

It is an optical instrument used to see magnified image of a tiny objects.

#### Resolving power (R.P.) of a microscope

Resolving power of a microscope is defined as the reciprocal of the least separation between two close objects, so that they appear just separated, when seen through the microscope.

Resolving power of a microscope = 
$$\frac{1}{d} = \frac{2\mu\sin\theta}{\lambda}$$

 $\theta$  = half angle of the cone of light from the point object  $\mu \sin \theta$  = numerical aperture

#### **Telescope (Astronomical)**

It is an optical instrument used to increase the visual angle of distant large objects.

It is used to see far off objects clearly.

#### Resolving power (R.P.) of a telescope

Resolving power of telescope is defined as the reciprocal of the smallest angular separation between two distant objects, so that they appear just separated, when seen through the telescope.

*Resolving power of telescope* =  $\frac{D}{1.22\lambda}$ 

#### **Interference of Light Waves**

The phenomenon of redistribution of light energy in a medium due to superposition of light waves from two coherent sources is called interference of light.

#### Conditions for sustained interference:

- (i) Two sources must be coherent.
- (ii) Amplitudes of waves should be either equal or approximately equal.
- (iii) Light should be monochromatic.

#### **Polarisation**

It is the phenomenon of restricting the vibration of light in a particular plane.

Light waves are transverse in nature i.e., the electric field vector associated with light wave is always at right angles to the direction of propagation of the wave. When unpolarised light is incident on a polaroid (Nicol Prism), the light wave gets linearly polarised i.e., the vibration of electric field vector are along a single direction.

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(d) blue

(b) reflection

(d) diffraction

The splitting of white light into seven colours on

At sunrise or at sunset the sun appears to be reddish while

(a) scattering due to dust particles and air molecules causes

passing through a glass prism is due to

at mid-day it looks white. This is because

(c) violet

(a) refraction

(c) interference

this phenomenon

10.

11.

- (b) the refractive index of atmosphere decreases with height
- (c) the hot ground acts like a mirror
- (d) refractive index remains constant with height
- A well cut diamond appears bright because
  - (a) of reflection of light

18.

- (b) of dispersion of light
- (c) of the total internal reflection
- (d) of refraction of light

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- 19. Twinkling of stars is on account of
  - (a) large distance of stars and storms in air
  - (b) small size of stars
  - (c) large size of stars
  - (d) large distance of stars and fluctuations in the density of air
- 20. A coin in a beaker filled with water appears raised. This phenomenon occurs because of the property of
  - (a) reflection of light
  - (b) refraction of light
  - (c) total internal reflection of light
  - (d) interference of light
- 21. A spherical air bubble is embedded in a piece of glass. For a ray of light passing through the bubble, it behaves like a
  - (a) converging lens (b) diverging lens
  - (c) plano-converging lens (d) plano-diverging lens
- 22. 'The stars seem to be higher on the sky than they actually are'. This can be explained by
  - (a) atmospheric refraction (b) dispersion of light
  - (c) total internal reflection (d) diffraction of light
- 23. Yellow colour light is used as fog light because yellow colour
  - (a) light is most scattered by fog
  - (b) has the longest wavelength among all colours
  - (c) has the longest wavelength among all colours except red and orange but the red colour is already used for brake light and stop light whereas orange colour is avoided due to its similarity with red
  - (d) has the shortest wavelength among all colours
- 24. The mirror used for the head light of a car is
  - (a) spherical concave (b) plane
  - (c) cylindrical (d) parabolic concave
- 25. Soap bubble looks coloured due to
  - (a) dispersion (b) reflection
  - (c) interference (d) Any one of these
- 26. A star is emitting yellow light. If it is accelerated towards earth then to an observer on earth, it will appear
  - (a) shinning yellow
  - (b) gradually changing to violet
  - (c) gradually changing to red
  - (d) unchanged
- 27. What should be refractive index of a transparent medium to be invisible in vacuum?
  - (a) 1 (b) <1
  - (c) >1 (d) None of these
- 28. When a drop of oil is spread on a water surface, it displays beautiful colours in daylight because of
  - (a) dispersion of light (b) reflection of light
  - (c) polarization of light (d) interference of light
- 29. Smoke emerging from a campfire at the bottom of a hill is being observed by a person at some distance, as shown in the figure. It is evening and the sun has just set behind the hill. Consider regions I and II of the smoke going up the sky



- (a) region I will be slightly brighter than the hill and region II will be slightly brighter than the sky
- (b) region I will be slightly darker than the hill and region II will be slightly brighter than the sky
- (c) region I will be slightly brighter than the hill and region II will be slightly darker than the sky
- (d) region I will be slightly darker than the hill and region II will be slightly darker than the sky
- 30. The ability of an optical instrument to show the images of
  - two adjacent point objects as separate is called
  - (a) dispersive power (b) magnifying power
  - (c) resolving power (d) None of these
- 31. Total internal reflection can take place only if
  - (a) light goes from optically rarer medium to optically denser medium
  - (b) light goes from optically denser medium to rarer medium
  - (c) the refractive indices of the two media are close to different
  - (d) the refractive indices of the two media are widely different
- 32. The least distance of distinct vision of a normal eye of an adult is
  - (a) 25 m (b) 25 cm
  - (c) 25 mm (d) None of these
- 33. Rear-view mirror used in a vehicle is a
  - (a) concave mirror (b) convex mirror
    - (c) plane mirror (d) None of these
- 34. Magnification produced by a rear view mirror fitted in vehicles
  - (a) is less than one
  - (b) is more than one
  - (c) is equal to one
  - (d) can be more than or less than one depending upon the position of the object in front of it
- 35. A child is standing in front of a magic mirror. She finds the image of her head bigger, the middle portion of her body of the same size and that of the legs smaller. The following is the order of combinations for the magic mirror from the top.
  - (a) Plane, convex and concave
  - (b) Convex, concave and plane
  - (c) Concave, plane and convex
  - (d) Convex, plane and concave
- 36. When a CD (compact disc used in audio and video systems) is seen in sunlight, rainbow like colours are seen. This can be explained on the basis of the phenomenon of
  - (a) reflection and diffraction
  - (b) reflection and transmission
  - (c) diffraction and transmission
  - (d) refraction, diffraction and transmission

#### Optics

(c)

- 37. A watch shows times as 3 : 25 when seen through a mirror, time appeared will be
  - (a) 8:35 (b) 9:35
  - (c) 7:35 (d) 8:25
- 38. The fine powder of a coloured glass is seen as
  - (a) coloured (b) white
    - black (d) that of the glass colour
- 39. For which wavelength of light is our eye most sensitives(a) 3.00 nm(b) 555 nm
  - (c) 200 nm (d) 800 nm
- 40. The acronym for LASER is
  - (a) Light Amplification by Stimulated Emission of Radiation
  - (b) Low Amplitude Stimulated Emission of Radiation
  - (c) Low Amplitude Short Energy Radiation
  - (d) Light Amplification by Short Energy Radiation

ANSWER KEY											
1	(c)	8	(b)	15	(c)	22	(a)	29	(c)	36	(d)
2	(d)	9	(c)	16	(c)	23	(c)	30	(c)	37	(a)
3	(b)	10	(a)	17	(a)	24	(d)	31	(b)	38	(b)
4	(b)	11	(a)	18	(c)	25	(c)	32	(b)	39	(b)
5	(c)	12	(c)	19	(d)	26	(b)	33	(b)	40	(a)
6	(b)	13	(a)	20	(b)	27	(a)	34	(a)		
7	(d)	14	(b)	21	(b)	28	(d)	35	(c)		

#### **HINTS AND SOLUTIONS**

- 10. (a) Disperssion arises because of basic phenomenon refraction.
- (b) We know that, the apparent depth is μ times less than the actual depth. i.e.,

$$d_{apparent} = \frac{d_{actual}}{\mu}$$

- 21. (b) Bubble will behave as diverging lens because refrective index of air is less than that of a glass.
- 22. (a) Due to atmospheric refraction the twinkling of star, and their position appear higher than the normal.
- 23. (c) Yellow colour is used as fog light because of its longest wavelength it 63.33 penetrates well through dense fog.
- 24. (d) Parabolic reflectors are used to collect energy from a distant source (for example sound waves or incoming star light) and bring it to a common focal point, thus correcting spherical aberration found in simpler spherical reflectors. Since the principles of reflection are reversible, parabolic reflectors can also be used to project energy of a source at its focus outward in a parallel beam, used in devices such as spotlights and car headlights.
- 25. (c) Interference at thin films causes colouring of soap bubble.
- 26. (b) As the star is accelerated towards earth, its apparent frequency increases, apparent wavelength decreases. Therefore, colour of light changes gradually to violet.
- 27. (a) To be invisible in vacuum,  $\mu$  of medium must be equal to  $\mu$  of vacuum, which is 1.
- 28. (d) The colours are seen due to interference of light. The colours seen in reflected light are complementary with the colours seen in transmitted light.

- 30. (c) This ability refers to resolving power of the instrument.
- 31. (b) According to Snell's Law

$$\frac{\sin i}{\sin r} = \frac{\mu_2}{\mu_1}$$

where  $r = 90^{\circ}$  for particular incidence angle called critical angle. When the incidence angle is equal to or greater then  $i_c$ , then total internal reflection occurs. It take place when ray of light travels from optically denser medium ( $\mu_1 > \mu_2$ )to optically rarer medium.

- 36. The reason CDs reflect rainbow colors is because they (d) have a clear plastic coating on top of a mirrorized surface. Light refracts (bends) when it moves from one medium (such as air) to another with a different optical density (such as the clear plastic surface of a CD). Different wavelengths of light (every color has a different wavelength) travel at different speeds, so that full spectrum appears when white light passes from the air through the plastic surface of a CD, separated light rays which are then reflected back to us by the mirrorized center surface of a CD. Here the diffraction and transmission also takes place because diffraction of light rays occur when it strikes the surface of CD and transmission is obvious when light enters from one medium to another. The thickness of the different optical media, angle of source light, and brightness of source light all affect which rainbow patterns are visible on a CD.
- 37. (a) Subtract the given time from 11: 60.
- 38. (b) All colours are reflected.
- 39. (b) Our eye can see wavelength of light range 4000Å to 7800Å