

CHAPTER 12  
DATA FILE HANDLING

**One marks questions:**

1. What is a stream? (U)
2. Name the streams generally used for file I/O. (U)
3. What are output streams? (U)
4. What are input streams? (U)
5. What is a data file? (U)
6. Write the member functions belonging to fstream class. (U)
7. What is ifstream class? (U)
8. What is ofstream class? (U)
9. Write any one member function belong to ofstream class. (U)
10. Write any one member function belong to ifstream class. (U)
11. Name the stream class for file input in C++. (U)
12. Name the stream class for file output in C++. (U)
13. Mention the types of file. (U)
14. What is text file? (U)
15. What is binary file? (U)
16. What is the use of ios :: in? (U)
17. What is the use of ios::out? (U)
18. What is the use of ios::app? (U)
19. What is the use of write( ) function? (U)
20. What is the use of writeln( ) function? (U)
21. What is the use of get( ) function? (U)
22. What is the use of put( ) function? (U)
23. What is the use of getline( ) function? (U)
24. What is the use of read( ) function? (U)
25. What is the use of seekp( ) function? (U)
26. What is the use of seek( ) function? (U)
27. What is the use of eof( ) function? (U)

**Two marks questions:**

1. Name the streams generally used for file I/O. (U)
2. What are input and output streams? (U)
3. Mention the methods of opening file within C++. (U)
4. Write the member functions belong to fstream class. (U)
5. Differentiate between ifstream and ofstream classes. (K)
6. Differentiate between read( ) and write( ) functions. (K)
7. Differentiate between get( ) and getline( ) functions. (K)
8. Write the member functions associated with ofstream class. (U)
9. Write the member functions belong to ifstream class. (U)

