# **Chapter 6**

## List of Formulae

#### **CHAPTER HIGHLIGHTS**

See List of formulae

### LIST OF FORMULAE

- Resultant of forces acting in a straight line:
  - (a) Same direction: R = P + Q
  - (b) Opposite direction: R = P Q
- Resultant of two concurrent forces:

$$R = \sqrt{P^2 + Q^2 + 2PQ\cos\theta}$$
$$\alpha = \tan^{-1}\frac{Q\sin\theta}{P + Q\cos\theta}$$



• Components of a given force in two given directions:



• Resultant of number of co-planar concurrent forces:  $R \cos \theta = \Sigma pi \cos \theta_I = \Sigma H = X$  $R \sin \theta = \Sigma pi \sin \theta_I = \Sigma V = Y$ 

$$R\sqrt{X^2 + Y^2}$$
$$\theta = \tan^{-1}\frac{y}{r}$$

• Resultant of co-planar parallel forces:

$$R = \Sigma P_1$$
$$\overline{x} = \frac{\Sigma P_1 X_1}{\Sigma P_1}$$

#### 3.94 | Part III Unit 1 Engineering Mechanics

where,  $x_1$  are distances of various forces from a reference axis,  $\overline{x}$  is the distance (perpendicular) of *R* from reference axis.

- Mechanical advantage of a lever  $=\frac{\text{Power arm}}{\text{Load arm}}$
- Lami's theorem:



$$\frac{P}{\sin\alpha} \frac{Q}{\sin\beta} \frac{R}{\sin\chi}$$

• Friction force:  $F = \mu N$ ; N = normal reaction

Total reaction;  $R = \sqrt{F^2 + N^2}$  $(F' = F_{max})$ 

Angle of friction;  $\theta = \tan^{-1} \frac{F}{N}$ 

Also,  $\mu = \tan \theta$ 

- Angle of repose:  $\alpha = \phi$
- Work done by a varying force:

$$w = \int_{o}^{s} F \cdot \delta S$$

S = Total distance covered

• If a body freely falls from a height *H*, then velocity on reaching the ground;

$$v = \sqrt{2gH}$$

- If a body is projected vertically with initial velocity *u*, then the maximum height attained by it is:  $H = \frac{U^2}{2g}$
- Distance covered in the *n*th second

$$D_n = u + \frac{a}{2}(2n-1)$$

• Motion of a particle in a plane

$$u = \frac{dx}{dt}; \quad v = \frac{dy}{dt}$$

$$v_R = \sqrt{u^2 + v^2}$$
$$a_x = \frac{du}{dt} = \frac{d^2x}{dt^2}; \qquad a_y = \frac{dv}{dt} = \frac{d^2y}{dt^2}$$

• Work done by a force field F(x, y, z) along path 1–2 is given by:

$$W_{1-2} = \int_{1}^{2} F \, dr = V_1(x, y, z) - V_2(x, y, z)$$

where, V(x, y, z) is the potential energy function (scalar function).

• For a conservation force field:

$$\int F \cdot dr = 0, \text{ and}$$
$$F = -\nabla V$$

• Equation of trajectory:

$$Y = x \tan \alpha - \frac{1}{2g} \cdot \frac{x^2}{u^2 \cos^2 \alpha}$$

(a) Motion of projectile up an inclined plane:

Time of flight, 
$$T = \frac{2u\sin(\alpha - \beta)}{g\cos\beta}$$

[ $\beta$ : Inclination of plane] Range up of the place:

$$R = \frac{2u^2 \cos \alpha \sin(\alpha - \beta)}{g \cos^2 \beta}$$

$$R_{\max} = \frac{u2}{g(1+\sin\beta)}$$
 at  $\alpha = \frac{\pi}{4} + \frac{\beta}{2}$ 

(c) Motion of a projectile down a plane:

$$= \frac{2u\sin(\alpha - \beta)}{g\cos\beta}$$
$$R = \frac{2u^2\cos\alpha\sin(\alpha - \beta)}{g\cos^2\beta}$$
$$R_{\max} = \frac{u^2}{g(1 + \sin\beta)}$$

(d) Motion of a projectile projected horizontally at a height above the ground:

$$x = ut$$
  

$$y = \frac{1}{2}gt^{2}$$
  

$$\frac{x^{2}}{y} = \frac{2u^{2}}{g} = \text{constant}$$

• Elastic collision: Both momentum and (Kinetic energy) are conserved

$$m_1 u_1 + m_2 u_2 = \frac{1}{2} m_1 v_1 + m_2 v_2^2$$
$$\frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2^2 u_2^2 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$$

• Inelastic collision: Only momentum is conserved

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$$

• Coefficient of elasticity or restitution:

$$e = \frac{v_2 - v_1}{u_2 - u_1}$$

e = 1 for perfectly elastic bodies, e = 0 for plastic impact

• Apparent weight in a lift:

Upward moving lift:

$$w_{eq} = mg\left(1 + \frac{a}{g}\right)n$$

Downward moving Lift:

$$w_{eq} = mg\left(1 - \frac{a}{g}\right)n$$

• Total kinetic energy of a body:

$$TE = \frac{1}{2}mv^2 + \frac{1}{2}Iw^2$$

- Momentum of inertia of a thin circular ring:
  - (a) About an axis perpendicular to plane of ring:  $I = MR^2$
  - (b) About any diameter:

$$I = \frac{1}{2}MR^2$$

(c) About a tangent in the plane of ring:

$$I = \frac{3}{2}MR^2$$

(d) About a tangent perpendicular to the plane of ring:

$$I = \frac{1}{2}MR^2$$

• Momentum of inertia of a uniform circular disc:

$$I = \frac{1}{2}MR^2$$

(About an axis perpendicular to plane of disc.)

- Moment of inertia of a thin uniform rod:
  - (a) About an axis passing through the centre of length and perpendicular to the length:

$$I = \frac{1}{2}Ml^2$$

(b) About its axis:

$$I = \frac{1}{2}MR^2$$

(c) Hollow rod:

$$I = MR^2$$

• Moment of inertia of hollow sphere:

$$I = \frac{2}{3}MR^2$$

• Moment of inertia of solid sphere

$$I = \frac{2}{5}MR^2$$

• Motion of a cylinder rolling without slipping on an inclined plane:

$$a = \frac{mg\sin\theta}{m + \frac{1}{r^2}} = \frac{2}{3}g\sin\theta[a < g]$$
$$F = \frac{1}{3}mg\sin\theta; \quad F < mg$$
$$\mu = \frac{1}{3}\tan\theta$$